

# 2020 Region 5 Regional Drill Competition: Armed Exhibition Drill

School Name:

Unit Leader:

Head Judge Initials:

2nd Judge Initials:



Performance Overview	Max Pts	Poor	Average	Exceptional	Notes
		0-4	5-11	12-15	
1. <b>REPORT IN/OUT</b> - Verbal report in/out; all movements to enter/exit floor to HJ	15				
2. <b>APPEARANCE</b> - Team/Cadet Uniform/Overall Preparation & Presentation	15				
3. <b>SHOWMANSHIP</b> - Routine's Flair, style and "wow factor" that turns heads/rivets	15				
4. <b>WEAPON</b> - Handling, weapon maneuvers & manipulation look skilled & effortless	15				
		0-7	8-23	24-30	
5. <b>BEARING</b> - Team/Cadet Body & facial control, military carriage	30				
6. <b>MARCHING/MOVEMENT</b> - Team/Cadet Dress, alignment, marching proficiency, variety	30				
7. <b>AERIAL DIFFICULTY</b> - Difficult rifle moves, include exchanges & spins	30				
8. <b>DIFFICULTY</b> - Movements, Routine as presented required MUCH PRACTICE!	30				
9. <b>PRECISION</b> - Movements Exacting, flawless & meticulous maneuvers - "anti sloppy"	30				
10. <b>COMPOSITION &amp; FLOW</b> - Routine is unique & well constructed w/fitting transitions	30				
11. <b>OVERALL IMPRESSION</b> - Subjective score of entire routine as presented.	30				
12. <b>MILITARY FLAVOR</b> - Routine proudly benefits a military competition	30				

Team Penalties Head Judge Only				Notes
# of Boundary Violations: #:	x 5	=		
Missed Cadets (10): #	x25	=		
Seconds Over/Under Time: 5-8 min. Time:	x 1	=		
Total Penalty Points				Unit Leader Initials
				Instructor Initials
Penalty Points		Total Points		